

Celestra cheatsheet – v6.6.0 – <https://github.com/Serrin/Celestra/>

Core API		DOM API
<pre>constant(value); identity(value); noop(); T(); F();</pre>	<pre>asyncConstant(value); asyncIdentity(value); asyncNoop(); asyncT(); asyncF();</pre>	<pre>eq(value1, value2); gt(value1, value2); gte(value1, value2); lt(value1, value2); lte(value1, value2);</pre>
<pre>RandomBoolean();  randomUUIDv7(v4=false);  nanoid([size=21[, alphabet="A-Za-z0-9_-"]]);  timestampID([size=21[, alphabet="123456789ABCD EFGHJKLMNPQRSTUVWXYZabcdefghijklmnopqrstuvwxy z"]]);</pre>	<pre>BASE16; BASE32; BASE36; BASE58; BASE62; WORDSAPHEALPHABET; VERSION;</pre>	<pre>qsa(selector[, context]); qs(selector[, context]); domReady(callback); domClear(element); domCreate(type[, properties[, innerHTML]]); domCreate(element descriptive object); domToElement(htmlString); domGetCSS(element[, property]); domSetCSS(element, property, value); domSetCSS(element, properties); domFadeIn(element[, duration[, display]]); domFadeOut(element[, duration]); domFadeToggle(element[, duration[, display]]); domShow(element[, display]); domHide(element); domToggle(element[, display]); domIsHidden(element); domScrollToTop(); domScrollToBottom(); domScrollToElement(element[, top=true]); domSiblings(element); domSiblingsPrev(element); domSiblingsLeft(element); domSiblingsNext(element); domSiblingsRight(element); domGetCSSVar(name); domSetCSSVar(name, value); importScript(script1[, scriptN]); importStyle(style1[, styleN]); setFullscreenOn(selector); setFullscreenOn(element); setFullscreenOff(); getFullscreen(); form2array(form); form2string(form); getDoNotTrack(); getLocation(success[, error]); createFile(filename, content[, dType]);</pre>
<pre>extend([deep,]target, source1[, sourceN]);  sizeIn(object);  pick(object, keys);  omit(object, keys);  assoc(object, key, value);  getUrlVars([str=location.search]);  obj2string(object);</pre>	<pre>delay(milisecc).then(callback);  bind(function, context); unBind(function);  curry(function);  compose(function1[, functionN]);  pipe(function1[, functionN]);  once(function);  tap(function): function(value);</pre>	
<pre>assert(condition[, message error]);</pre>		

Polyfills	String API	Math API	
<pre> <u>crypto.randomUUID()</u>; Error.isError(); globalThis; Math.sumPrecise(); globalThis.AsyncFunction(); globalThis.AsyncGeneratorFunction(); globalThis.GeneratorFunction(); </pre>	<pre> b64Decode(string); b64Encode(string);  strCodePoints(string); strFromCodePoints(iterator);  strAt(string, index[, newChar]);  strCount(string, substring);  strSplice(str, index, count[, add]);  strTruncate(string);  strReverse(string);  strUpFirst(string); strDownFirst(string); strCapitalize(string); strPropercase(string); strTitlecase(string);  strHTMLEscape(string); strHTMLRemoveTags(string); strHTMLUnEscape(string); </pre>	<pre> sum(value1[, valueN]); avg(value1[, valueN]); product(value1[, valN]);  clamp(value, min, max); minmax(value, min, max); inRange(value, min, max);  signbit(value);  randomInt([max]); randomInt(min, max);  randomFloat([max]); randomFloat(min, max);  add(value1, value2); sub(value1, value2); mul(value1, value2); div(value1, value2);  divMod(value1, value2); mod(value1, value2);  pow(base, power); </pre>	<pre> isEven(value); isOdd(value); isInt8(value); isInt16(value); isInt32(value); isUInt32(value); isUInt8(value); isUInt16(value); isBigInt64(value); isBigUInt64(value); isFloat16(value); isFloat(value);  toInteger(value); toIntegerOrInfinity(val); toInt8(value); toInt16(value); toInt32(value); toUInt8(value); toUInt16(value); toUInt32(value); toBigInt64(value); toBigUInt64(value); toFloat16(value); toFloat32(value); </pre>
Cookie API			
<pre> getCookie([name]); hasCookie(name); setCookie(name, value[, hours=8760[, path="/"[, domain[, secure[, SameSite="Lax"[, HttpOnly]]]]]]); setCookie(Options object: properties are the same as the parameters); removeCookie(name[, path="/"[, domain[, secure[, SameSite="Lax"[, HttpOnly]]]]]); removeCookie(Options object: properties are the same as the parameters); clearCookies([path="/"[, domain[, sec[, SameSite="Lax"[, HttpOnly]]]]]); clearCookies(Options object: properties are the same as the parameters); </pre>			

Collections API		Type API
<pre> castArray(value); arrayDeepClone(array); arrayMerge(target, source1[, sourceN]); arrayAdd(array, value); arrayClear(array); arrayRemove(array, value[, all = false]); arrayRemoveBy(array, callback[, all=false]);  arrayRange([start=0[, end = 99[, step = 1]]]); arrayCycle(iterator[, n = 100]); arrayRepeat(value[, n = 100]);  iterRange([start=0[, step=1[, end=Infinity]]]); iterCycle(iterator[, n = Infinity]); iterRepeat(value[, n = Infinity]);  count(iterator, callback);  compact(iterator);  unique(iterator[, resolver]);  slice(iterator[, begin=0[, end = Infinity]);  without(iterator, filterIterator);  reduce(iterator, callback[, initialValue]);  take(iterator[, n = 1]); takeWhile(iterator, callback); takeRight(iterator[, n = 1]); takeRightWhile(iterator, callback);  drop(iterator[, n = 1]); dropWhile(iterator, callback); dropRight(iterator[, n = 1]); dropRightWhile(iterator, callback); </pre>	<pre> forEach(iterator, callback); map(iterator, callback); enumerate(iterator[, offset = 0]); size(collection);  every(iterator, callback); some(iterator, callback); none(iterator, callback);  includes(collection, val[, comparator]); find(iterator, callback); findLast(iterator, callback); filter(iterator, callback); reject(iterator, callback); partition(iterator, callback);  zip(iterator1[, iteratorN]); unzip(iterator); zipObj(iterator1, iterator2); shuffle(iterator);  min(value1[, valueN]); max(value1[, valueN]); sort(iterator[, numbers = false]); reverse(iterator);  item(iterator, index); nth(iterator, index); first(iterator); head(iterator); last(iterator); initial(iterator); tail(iterator);  flat(iterator); concat(iterator1[, iteratorN]); join(iterator[, separator = ", "]); </pre>	<pre> typeof(value); is(val[, expectedType[, Throw=false]]); isTypedCollection(iter, expectedType, Throw=false); isSameType(value1, value2); isSameInstance(val1, val2, Constructor); isDeepStrictEqual(value1, value2); isCoercedObject(object); isEmpty(value); isNull(value); isUndefined(value); isNullish(value); isNonNullable(value); isNonNullablePrimitive(value); isPlainObject(value); isFunction(value); isGeneratorFunction(value); isAsyncFunction(value); isAsyncGeneratorFunction(value); isArrowFunction(value); isProxy(value); isElement(value); isRegex(value); isArraylike(value); isArray(value); isIterator(value); isIterable(value); isAsyncIterator(value); isAsyncIterable(value); isPropertyKey(value); toPropertyKey(value); isPrimitive(value); toPrimitive(value); isObject(value); toObject(value); isIndex(value); and toIndex(value); isLength(value); and toLength(value); toSafeString(value); </pre>

How to import			
Celestra for browser: <i>celestra.browser.js</i>	Celestra for Node.js and Deno: <i>celestra.node.mjs</i>		
<pre> &lt;script type="module"&gt; // import the defaultExport object import defaultExport from "./celestra.browser.js"; globalThis.celestra = defaultExport; globalThis.CEL = defaultExport; &lt;/script&gt;  &lt;script type="module"&gt; // import with default with name import { default as celestra } from "./celestra.browser.js"; globalThis.celestra = celestra; globalThis.CEL = celestra; &lt;/script&gt;  &lt;script type="module"&gt; // import all into a new celestra object import * as celestra from "./celestra.browser.js"; globalThis.celestra = celestra; globalThis.CEL = celestra; &lt;/script&gt;  &lt;script type="module"&gt; // import some functions import { first, map } from "./celestra.browser.js"; globalThis.first = first; globalThis.map = map; &lt;/script&gt;  &lt;script type="module"&gt; // dynamic import const celestra = await import("./celestra.browser.js"); globalThis.celestra = celestra; globalThis.CEL = celestra; &lt;/script&gt; </pre>	<pre> // import the defaultExport object import defaultExport from "./celestra.node.mjs"; globalThis.celestra = defaultExport; globalThis.CEL = defaultExport;  // import with default with name import { default as celestra } from "./celestra.node.mjs"; globalThis.celestra = celestra; globalThis.CEL = celestra;  // import all into a new celestra object import * as celestra from "./celestra.node.mjs"; globalThis.celestra = celestra; globalThis.CEL = celestra;  // import some functions import { first, map } from "./celestra.node.mjs"; globalThis.first = first; globalThis.map = map;  // dynamic import const celestra = await import("./celestra.node.mjs"); globalThis.celestra = celestra; globalThis.CEL = celestra; </pre>		
	<b>Removed APIs in the <i>celestra.node.mjs</i></b>		
	<table border="0" style="width: 100%;"> <tr> <td style="width: 50%; text-align: center;">DOM API</td> <td style="width: 50%; text-align: center;">Cookie API</td> </tr> </table>	DOM API	Cookie API
DOM API	Cookie API		

Removed Polyfills - Available in celestra-polyfills.dev.js and celestra-polyfills.min.js

v3.1.0	v3.8.0	v5.6.0
Array.from(); Array.of(); Array.prototype.copyWithin(); Array.prototype.fill(); Array.prototype.find(); Array.prototype.findIndex(); Object.create(); String.fromCodePoint(); String.prototype.codePointAt(); String.prototype.endsWith(); String.prototype.startsWith(); Math.acosh(); Math.asinh(); Math.atanh(); Math.cbrt(); Math.clz32(); Math.cosh(); Math.expm1(); Math.fround(); Math.hypot(); Math.imul(); Math.log1p(); Math.log10(); Math.log2(); Math.sign(); Math.sinh(); Math.tanh(); Math.trunc(); Number.EPSILON; Number.isNaN(); isNaN(); Number.isInteger(); Number.isFinite(); Number.isSafeInteger(); Number.parseInt(); Number.parseFloat();	Array.prototype.values(); Array.prototype.includes(); ChildNode.after(); ChildNode.before(); ChildNode.remove(); ChildNode.replaceWith(); Element.prototype.closest(); Element.prototype.getAttributeNames(); Element.prototype.matches(); Element.prototype.toggleAttribute(); ParentNode.append(); ParentNode.prepend(); String.prototype[Symbol.iterator](); String.prototype.includes(); String.prototype.repeat(); NodeList.prototype.forEach(); Object.assign(); Object.entries(); Object.getOwnPropertyDescriptors(); Object.values(); RegExp.prototype.flags; window.screenLeft; window.screenTop;	Array.prototype.at(); Array.prototype.findLast(); Array.prototype.findLastIndex(); Array.prototype.flat(); Array.prototype.flatMap(); Number.MIN_SAFE_INTEGER; Number.MAX_SAFE_INTEGER; Object.fromEntries(); Object.is(); String.prototype.at(); String.prototype.matchAll(); String.prototype.padStart(); String.prototype.padEnd(); String.prototype.replaceAll(); String.prototype.trimStart(); String.prototype.trimLeft(); String.prototype.trimEnd(); String.prototype.trimRight(); Typedarray.prototype.at(); TypedArray.prototype.findLast(); TypedArray.prototype.findLastIndex();
		v5.9.0
		BigInt.prototype.toJSON();
		v6.5.0
		Array.fromAsync(); Array.prototype.toReversed(); Array.prototype.toSorted(); Array.prototype.toSpliced(); Array.prototype.with(); Map.groupBy(); and Object.groupBy(); Object.hasOwn(); TypedArray.prototype.toReversed(); TypedArray.prototype.toSorted(); TypedArray.prototype.with();